servant Documentation Release

Servant Contributors

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servant is a set of packages for declaring web APIs at the type-level and then using those API specifications to:

- write servers (this part of **servant** can be considered a web framework),
- obtain client functions (in haskell),
- generate client functions for other programming languages,
- generate documentation for your web applications
- and more...

All in a type-safe manner.

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2 Contents

Introduction

servant has the following guiding principles:

concision

This is a pretty wide-ranging principle. You should be able to get nice documentation for your web servers, and client libraries, without repeating yourself. You should not have to manually serialize and deserialize your resources, but only declare how to do those things *once per type*. If a bunch of your handlers take the same query parameters, you shouldn't have to repeat that logic for each handler, but instead just "apply" it to all of them at once. Your handlers shouldn't be where composition goes to die. And so on.

· flexibility

If we haven't thought of your use case, it should still be easily achievable. If you want to use templating library X, go ahead. Forms? Do them however you want, but without difficulty. We're not opinionated.

· separation of concerns

Your handlers and your HTTP logic should be separate. True to the philosphy at the core of HTTP and REST, with **servant** your handlers return normal Haskell datatypes - that's the resource. And then from a description of your API, **servant** handles the *presentation* (i.e., the Content-Types). But that's just one example.

· type safety

Want to be sure your API meets a specification? Your compiler can check that for you. Links you can be sure exist? You got it.

To stick true to these principles, we do things a little differently than you might expect. The core idea is *reifying the description of your API*. Once reified, everything follows. We think we might be the first web framework to reify API descriptions in an extensible way. We're pretty sure we're the first to reify it as *types*.

Tutorial

This is an introductory tutorial to **servant**.

Note: This tutorial is for the latest version of servant. The tutorial for servant-0.4 can be viewed here.

(Any comments, issues or feedback about the tutorial can be handled through servant's issue tracker.)

2.1 A web API as a type

The source for this tutorial section is a literate haskell file, so first we need to have some language extensions and imports:

```
{-# LANGUAGE DataKinds #-}
{-# LANGUAGE TypeOperators #-}

module ApiType where

import Data.Text
import Servant.API
```

Consider the following informal specification of an API:

The endpoint at /users expects a GET request with query string parameter sortby whose value can be one of age or name and returns a list/array of JSON objects describing users, with fields age, name, email, registration_date".

You *should* be able to formalize that. And then use the formalized version to get you much of the way towards writing a web app. And all the way towards getting some client libraries, and documentation, and more.

How would we describe it with **servant**? An endpoint description is a good old Haskell **type**:

```
type UserAPI = "users" :> QueryParam "sortby" SortBy :> Get '[JSON] [User]

data SortBy = Age | Name

data User = User {
  name :: String,
  age :: Int
}
```

Let's break that down:

- "users" says that our endpoint will be accessible under /users;
- QueryParam "sortby" SortBy, where SortBy is defined by data SortBy = Age | Name, says that the endpoint has a query string parameter named sortby whose value will be extracted as a value of type SortBy.
- Get '[JSON] [User] says that the endpoint will be accessible through HTTP GET requests, returning a list of users encoded as JSON. You will see later how you can make use of this to make your data available under different formats, the choice being made depending on the Accept header specified in the client's request.
- The :> operator that separates the various "combinators" just lets you sequence static path fragments, URL captures and other combinators. The ordering only matters for static path fragments and URL captures. "users" :> "list-all" :> Get '[JSON] [User], equivalent to /users/list-all, is obviously not the same as "list-all" :> "users" :> Get '[JSON] [User], which is equivalent to /list-all/users. This means that sometimes :> is somehow equivalent to /, but sometimes it just lets you chain another combinator.

We can also describe APIs with multiple endpoints by using the : < | > combinators. Here's an example:

servant provides a fair amount of combinators out-of-the-box, but you can always write your own when you need it. Here's a quick overview of the most often needed the combinators that **servant** comes with.

2.1.1 Combinators

Static strings

As you've already seen, you can use type-level strings (enabled with the DataKinds language extension) for static path fragments. Chaining them amounts to /-separating them in a URL.

Delete, Get, Patch, Post and Put

The Get combinator is defined in terms of the more general Verb:

```
data Verb method (statusCode :: Nat) (contentType :: [*]) a
type Get = Verb 'GET 200
```

There are other predefined type synonyms for other common HTTP methods, such as e.g.:

```
type Delete = Verb 'DELETE 200

type Patch = Verb 'PATCH 200

type Post = Verb 'POST 200

type Put = Verb 'PUT 200
```

There are also variants that do not return a 200 status code, such as for example:

```
type PostCreated = Verb | POST | 201
type PostAccepted = Verb | POST | 202
```

An endpoint always ends with a variant of the Verb combinator (unless you write your own combinators). Examples:

Capture

URL captures are segments of the path of a URL that are variable and whose actual value is captured and passed to the request handlers. In many web frameworks, you'll see it written as in /users/:userid, with that leading: denoting that userid is just some kind of variable name or placeholder. For instance, if userid is supposed to range over all integers greater or equal to 1, our endpoint will match requests made to /users/1, /users/143 and so on.

The Capture combinator in **servant** takes a (type-level) string representing the "name of the variable" and a type, which indicates the type we want to decode the "captured value" to.

```
data Capture (s :: Symbol) a
-- s :: Symbol just says that 's' must be a type-level string.
```

In some web frameworks, you use regexes for captures. We use a FromText class, which the captured value must be an instance of.

Examples:

In the second case, DeleteNoContent specifies a 204 response code, JSON specifies the content types on which the handler will match, and NoContent says that the response will always be empty.

QueryParam, QueryParams, QueryFlag

QueryParam, QueryParams and QueryFlag are about parameters in the query string, i.e., those parameters that come after the question mark (?) in URLs, like <code>sortby</code> in /users?sortby=age, whose value is set to age. QueryParams lets you specify that the query parameter is actually a list of values, which can be specified using ?param=value1¶m=value2. This represents a list of values composed of value1 and value2. QueryFlag lets you specify a boolean-like query parameter where a client isn't forced to specify a value. The absence or presence of the parameter's name in the query string determines whether the parameter is considered to have the value <code>True</code> or <code>False</code>. For instance, /users?active would list only active users whereas /users would list them all.

Here are the corresponding data type declarations:

```
data QueryParam (sym :: Symbol) a
data QueryParams (sym :: Symbol) a
data QueryFlag (sym :: Symbol)
```

Examples:

Again, your handlers don't have to describlize these things (into, for example, a SortBy). servant takes care of it.

ReqBody

Each HTTP request can carry some additional data that the server can use in its *body*, and this data can be encoded in any format – as long as the server understands it. This can be used for example for an endpoint for creating new users: instead of passing each field of the user as a separate query string parameter or something dirty like that, we can group all the data into a JSON object. This has the advantage of supporting nested objects.

servant's ReqBody combinator takes a list of content types in which the data encoded in the request body can be represented and the type of that data. And, as you might have guessed, you don't have to check the content type header, and do the descrialization yourself. We do it for you. And return Bad Request or Unsupported Content Type as appropriate.

Here's the data type declaration for it:

```
data ReqBody (contentTypes :: [*]) a
```

Examples:

Request Headers

Request headers are used for various purposes, from caching to carrying auth-related data. They consist of a header name and an associated value. An example would be Accept: application/json.

The Header combinator in **servant** takes a type-level string for the header name and the type to which we want to decode the header's value (from some textual representation), as illustrated below:

```
data Header (sym :: Symbol) a
```

Here's an example where we declare that an endpoint makes use of the User-Agent header which specifies the name of the software/library used by the client to send the request.

```
type UserAPI8 = "users" :> Header "User-Agent" Text :> Get '[JSON] [User]
```

Content types

So far, whenever we have used a combinator that carries a list of content types, we've always specified ' [JSON]. However, **servant** lets you use several content types, and also lets you define your own content types.

Four content types are provided out-of-the-box by the core **servant** package: JSON, PlainText, FormUrlEncoded and OctetStream. If for some obscure reason you wanted one of your endpoints to make your user data available under those 4 formats, you would write the API type as below:

```
type UserAPI9 = "users" :> Get '[JSON, PlainText, FormUrlEncoded, OctetStream] [User]
```

(There are other packages that provide other content types. For example **servant-lucid** and **servant-blaze** allow to generate html pages (using **lucid** and **blaze-html**) and both come with a content type for html.)

We will further explain how these content types and your data types can play together in the section about serving an API.

Response Headers

Just like an HTTP request, the response generated by a webserver can carry headers too. **servant** provides a Headers combinator that carries a list of Header types and can be used by simply wrapping the "return type" of an endpoint with it.

```
data Headers (ls :: [*]) a
```

If you want to describe an endpoint that returns a "User-Count" header in each response, you could write it as below:

```
type UserAPI10 = "users" :> Get '[JSON] (Headers '[Header "User-Count" Integer] [User])
```

Basic Authentication

Once you've established the basic routes and semantics of your API, it's time to consider protecting parts of it. Authentication and authorization are broad and nuanced topics; as servant began to explore this space we started small with one of HTTP's earliest authentication schemes: Basic Authentication.

When protecting endpoints with basic authentication, we need to specify two items:

- 1. The **realm** of authentication as per the Basic Authentication spec.
- 2. The datatype returned by the server after authentication is verified. This is usually a User or Customer type datatype.

With those two items in mind, servant provides the following combinator:

```
data BasicAuth (realm :: Symbol) (userData :: *)
```

Which is used like so:

Interoperability with wai: Raw

Finally, we also include a combinator named Raw that provides an escape hatch to the underlying low-level web library wai. It can be used when you want to plug a wai Application into your webservice:

One example for this is if you want to serve a directory of static files along with the rest of your API. But you can plug in everything that is an Application, e.g. a whole web application written in any of the web frameworks that support wai.

2.2 Serving an API

Enough chit-chat about type-level combinators and representing an API as a type. Can we have a webservice already?

2.2.1 A first example

Equipped with some basic knowledge about the way we represent APIs, let's now write our first webservice.

The source for this tutorial section is a literate haskell file, so first we need to have some language extensions and imports:

```
{-# LANGUAGE DataKinds #-}
{-# LANGUAGE DeriveGeneric #-}
{-# LANGUAGE FlexibleInstances #-}
{-# LANGUAGE GeneralizedNewtypeDeriving #-}
{-# LANGUAGE MultiParamTypeClasses #-}
{-# LANGUAGE OverloadedStrings #-}
{-# LANGUAGE ScopedTypeVariables #-}
{-# LANGUAGE TypeOperators #-}
module Server where
import Prelude ()
import Prelude.Compat
import Control.Monad.Except
import Control.Monad.Reader
import Data.Aeson.Compat
import Data.Aeson.Types
import Data. Attoparsec. ByteString
import Data.ByteString (ByteString)
import Data.List
import Data.Maybe
import Data.String.Conversions
import Data. Time. Calendar
import GHC.Generics
import Lucid
import Network.HTTP.Media ((//), (/:))
import Network. Wai
import Network.Wai.Handler.Warp
import Servant
import System.Directory
import Text.Blaze
import Text.Blaze.Html.Renderer.Utf8
import qualified Data.Aeson.Parser
import qualified Text.Blaze.Html
```

Important: the Servant module comes from the **servant-server** package, the one that lets us run webservers that implement a particular API type. It reexports all the types from the **servant** package that let you declare API types as well as everything you need to turn your request handlers into a fully-fledged webserver. This means that in your applications, you can just add **servant-server** as a dependency, import Servant and not worry about anything else.

We will write a server that will serve the following API.

```
type UserAPI1 = "users" :> Get '[JSON] [User]
```

Here's what we would like to see when making a GET request to /users.

Now let's define our User data type and write some instances for it.

```
data User = User
    { name :: String
    , age :: Int
    , email :: String
    , registration_date :: Day
    } deriving (Eq, Show, Generic)

instance ToJSON User
```

Nothing funny going on here. But we now can define our list of two users.

Let's also write our API type.

```
type UserAPI1 = "users" :> Get '[JSON] [User]
```

We can now take care of writing the actual webservice that will handle requests to such an API. This one will be very simple, being reduced to just a single endpoint. The type of the web application is determined by the API type, through a *type family* named Server. (Type families are just functions that take types as input and return types.) The Server type family will compute the right type that a bunch of request handlers should have just from the corresponding API type.

The first thing to know about the Server type family is that behind the scenes it will drive the routing, letting you focus only on the business logic. The second thing to know is that for each endpoint, your handlers will by default run in the ExceptT ServantErr IO monad. This is overridable very easily, as explained near the end of this guide. Third thing, the type of the value returned in that monad must be the same as the second argument of the HTTP method combinator used for the corresponding endpoint. In our case, it means we must provide a handler of type ExceptT ServantErr IO [User]. Well, we have a monad, let's just return our list:

```
server1 :: Server UserAPI1
server1 = return users1
```

That's it. Now we can turn server into an actual webserver using wai and warp:

```
userAPI :: Proxy UserAPI1
userAPI = Proxy

-- 'serve' comes from servant and hands you a WAI Application,
-- which you can think of as an "abstract" web application,
-- not yet a webserver.
appl :: Application
appl = serve userAPI server1
```

The userAPI bit is, alas, boilerplate (we need it to guide type inference). But that's about as much boilerplate as you get.

And we're done! Let's run our webservice on the port 8081.

```
main :: IO ()
main = run 8081 app1
```

You can put this all into a file or just grab servant's repo and look at the *doc/tutorial* directory. This code (the source of this web page) is in *doc/tutorial/Server.lhs*.

If you run it, you can go to http://localhost:8081/users in your browser or query it with curl and you see:

2.2.2 More endpoints

What if we want more than one endpoint? Let's add /albert and /isaac to view the corresponding users encoded in JSON.

And let's adapt our code a bit.

```
isaac :: User
isaac = User "Isaac Newton" 372 "isaac@newton.co.uk" (fromGregorian 1683 3 1)

albert :: User
albert = User "Albert Einstein" 136 "ae@mc2.org" (fromGregorian 1905 12 1)

users2 :: [User]
users2 = [isaac, albert]
```

Now, just like we separate the various endpoints in UserAPI with :<|>, we are going to separate the handlers with :<|> too! They must be provided in the same order as in in the API type.

```
server2 :: Server UserAPI2
server2 = return users2
    :<|> return albert
    :<|> return isaac
```

And that's it! You can run this example in the same way that we showed for server1 and check out the data available at /users, /albert and /isaac.

2.2.3 From combinators to handler arguments

Fine, we can write trivial webservices easily, but none of the two above use any "fancy" combinator from servant. Let's address this and use QueryParam, Capture and ReqBody right away. You'll see how each occurence of these combinators in an endpoint makes the corresponding handler receive an argument of the appropriate type automatically. You don't have to worry about manually looking up URL captures or query string parameters, or decoding/encoding data from/to JSON. Never.

We are going to use the following data types and functions to implement a server for API.

```
{ xCoord :: Int
  , yCoord :: Int
 } deriving Generic
instance ToJSON Position
newtype HelloMessage = HelloMessage { msg :: String }
 deriving Generic
instance ToJSON HelloMessage
data ClientInfo = ClientInfo
 { clientName :: String
 , clientEmail :: String
 , clientAge :: Int
 , clientInterestedIn :: [String]
 } deriving Generic
instance FromJSON ClientInfo
instance ToJSON ClientInfo
data Email = Email
 { from :: String
 , to :: String
 , subject :: String
  , body :: String
 } deriving Generic
instance ToJSON Email
emailForClient :: ClientInfo -> Email
emailForClient c = Email from' to' subject' body'
 where from' = "great@company.com"
       to'
                = clientEmail c
        subject' = "Hey " ++ clientName c ++ ", we miss you!"
                = "Hi " ++ clientName c ++ ",\n\n"
                ++ "Since you've recently turned " ++ show (clientAge c)
                ++ ", have you checked out our latest "
                ++ intercalate ", " (clientInterestedIn c)
                ++ " products? Give us a visit!"
```

We can implement handlers for the three endpoints:

```
server3 :: Server API
server3 = position
    :<|> hello
    :<|> marketing

where position :: Int -> Int -> ExceptT ServantErr IO Position
    position x y = return (Position x y)

hello :: Maybe String -> ExceptT ServantErr IO HelloMessage
hello mname = return . HelloMessage $ case mname of
    Nothing -> "Hello, anonymous coward"
    Just n -> "Hello, " ++ n
marketing :: ClientInfo -> ExceptT ServantErr IO Email
```

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```
marketing clientinfo = return (emailForClient clientinfo)
```

Did you see that? The types for your handlers changed to be just what we needed! In particular:

- a Capture "something" a becomes an argument of type a (for position);
- a QueryParam "something" a becomes an argument of type Maybe a (because an endpoint can technically be accessed without specifying any query string parameter, we decided to "force" handlers to be aware that the parameter might not always be there);
- a ReqBody contentTypeList a becomes an argument of type a;

And that's it. Here's the example in action:

```
$ curl http://localhost:8081/position/1/2
{"xCoord":1,"yCoord":2}
$ curl http://localhost:8081/hello
{"msg":"Hello, anonymous coward"}
$ curl http://localhost:8081/hello?name=Alp
{"msg":"Hello, Alp"}
$ curl -X POST -d '{"clientName":"Alp Mestanogullari", "clientEmail": "alp@foo.com", "clientAge": 2:
{"subject":"Hey Alp Mestanogullari, we miss you!","body":"Hi Alp Mestanogullari,\n\nSince you've received.
```

For reference, here's a list of some combinators from **servant**:

- Delete, Get, Patch, Post, Put: these do not become arguments. They provide the return type of handlers, which usually is ExceptT ServantErr IO <something>.
- Capture "something" a becomes an argument of type a.
- QueryParam "something" a, Header "something" a all become arguments of type Maybe a, because there might be no value at all specified by the client for these.
- QueryFlag "something" gets turned into an argument of type Bool.
- QueryParams "something" a gets turned into an argument of type [a].
- ReqBody contentTypes a gets turned into an argument of type a.

2.2.4 The FromHttpApiData/ToHttpApiData classes

Wait... How does **servant** know how to decode the Ints from the URL? Or how to decode a ClientInfo value from the request body? This is what this and the following two sections address.

Captures and QueryParams are represented by some textual value in URLs. Headers are similarly represented by a pair of a header name and a corresponding (textual) value in the request's "metadata". How types are decoded from headers, captures, and query params is expressed in a class FromHttpApiData (from the package http-apidata):

```
class FromHttpApiData a where
   {-# MINIMAL parseUrlPiece | parseQueryParam #-}
   -- | Parse URL path piece.
   parseUrlPiece :: Text -> Either Text a
   parseUrlPiece = parseQueryParam
   -- | Parse HTTP header value.
   parseHeader :: ByteString -> Either Text a
   parseHeader = parseUrlPiece . decodeUtf8
   -- | Parse query param value.
```

```
parseQueryParam :: Text -> Either Text a
parseQueryParam = parseUrlPiece
```

As you can see, as long as you provide either parseUrlPiece (for Captures) or parseQueryParam (for QueryParams), the other methods will be defined in terms of this.

http-api-data provides a decent number of instances, helpers for defining new ones, and wonderful documentation.

There's not much else to say about these classes. You will need instances for them when using Capture, QueryParam, QueryParams, and Header with your types. You will need FromHttpApiData instances for server-side request handlers and ToHttpApiData instances only when using **servant-client**, as described in the section about deriving haskell functions to query an API.

2.2.5 Using content-types with your data types

The same principle was operating when decoding request bodies from JSON, and responses *into* JSON. (JSON is just the running example - you can do this with any content-type.)

This section introduces a couple of typeclasses provided by **servant** that make all of this work.

The truth behind JSON

What exactly is JSON (the type as used in Get '[JSON] User)? Like the 3 other content-types provided out of the box by **servant**, it's a really dumb data type.

```
data JSON
data PlainText
data FormUrlEncoded
data OctetStream
```

Obviously, this is not all there is to JSON, otherwise it would be quite pointless. Like most of the data types in **servant**, JSON is mostly there as a special *symbol* that's associated with encoding (resp. decoding) to (resp. from) the *JSON* format. The way this association is performed can be decomposed into two steps.

The first step is to provide a proper MediaType (from http-media) representation for JSON, or for your own content-types. If you look at the haddocks from this link, you can see that we just have to specify application/json using the appropriate functions. In our case, we can just use (//) :: ByteString -> ByteString -> MediaType. The precise way to specify the MediaType is to write an instance for the Accept class:

```
-- for reference:
class Accept ctype where
    contentType :: Proxy ctype -> MediaType

instance Accept JSON where
    contentType _ = "application" // "json"
```

The second step is centered around the MimeRender and MimeUnrender classes. These classes just let you specify a way to encode and decode values into or from your content-type's representation.

```
class Accept ctype => MimeRender ctype a where
   mimeRender :: Proxy ctype -> a -> ByteString
   -- alternatively readable as:
   mimeRender :: Proxy ctype -> (a -> ByteString)
```

Given a content-type and some user type, MimeRender provides a function that encodes values of type a to lazy ByteStrings.

In the case of JSON, this is easily dealt with! For any type a with a ToJSON instance, we can render values of that type to JSON using Data.Aeson.encode.

```
instance ToJSON a => MimeRender JSON a where
mimeRender _ = encode
```

And now the MimeUnrender class, which lets us extract values from lazy ByteStrings, alternatively failing with an error string.

```
class Accept ctype => MimeUnrender ctype a where
   mimeUnrender :: Proxy ctype -> ByteString -> Either String a
```

We don't have much work to do there either, Data.Aeson.eitherDecode is precisely what we need. However, it only allows arrays and objects as toplevel JSON values and this has proven to get in our way more than help us so we wrote our own little function around **aeson** and **attoparsec** that allows any type of JSON value at the toplevel of a "JSON document". Here's the definition in case you are curious.

```
eitherDecodeLenient :: FromJSON a => ByteString -> Either String a
eitherDecodeLenient input = do
    v :: Value <- parseOnly (Data.Aeson.Parser.value <* endOfInput) (cs input)
    parseEither parseJSON v</pre>
```

This function is exactly what we need for our MimeUnrender instance.

```
instance FromJSON a => MimeUnrender JSON a where
   mimeUnrender _ = eitherDecodeLenient
```

And this is all the code that lets you use JSON with ReqBody, Get, Post and friends. We can check our understanding by implementing support for an HTML content-type, so that users of your webservice can access an HTML representation of the data they want, ready to be included in any HTML document, e.g. using jQuery's load function, simply by adding Accept: text/html to their request headers.

Case-studies: servant-blaze and servant-lucid

These days, most of the haskellers who write their HTML UIs directly from Haskell use either **blaze-html** or **lucid**. The best option for **servant** is obviously to support both (and hopefully other templating solutions!). We're first going to look at **lucid**:

```
data HTMLLucid
```

Once again, the data type is just there as a symbol for the encoding/decoding functions, except that this time we will only worry about encoding since **lucid** doesn't provide a way to extract data from HTML.

```
instance Accept HTMLLucid where
   contentType _ = "text" // "html" /: ("charset", "utf-8")
```

Note that this instance uses the (/:) operator from **http-media** which lets us specify additional information about a content-type, like the charset here.

The rendering instances call similar functions that take types with an appropriate instance to an "abstract" HTML representation and then write that to a ByteString.

```
instance ToHtml a => MimeRender HTMLLucid a where
    mimeRender _ = renderBS . toHtml

-- let's also provide an instance for lucid's
    -- 'Html' wrapper.
instance MimeRender HTMLLucid (Html a) where
    mimeRender _ = renderBS
```

For **blaze-html** everything works very similarly:

Both servant-blaze and servant-lucid let you use HTMLLucid and HTMLBlaze in any content-type list as long as you provide an instance of the appropriate class (ToMarkup for blaze-html, ToHtml for lucid).

We can now write a webservice that uses **servant-lucid** to show the HTMLLucid content-type in action. We will be serving the following API:

```
type PersonAPI = "persons" :> Get '[JSON, HTMLLucid] [Person]
```

where Person is defined as follows:

```
data Person = Person
  { firstName :: String
  , lastName :: String
  } deriving Generic -- for the JSON instance
instance ToJSON Person
```

Now, let's teach **lucid** how to render a Person as a row in a table, and then a list of Persons as a table with a row per person.

```
-- HTML serialization of a single person
instance ToHtml Person where
 toHtml person =
   tr_ $ do
     td_ (toHtml $ firstName person)
      td_ (toHtml $ lastName person)
  -- do not worry too much about this
 toHtmlRaw = toHtml
-- HTML serialization of a list of persons
instance ToHtml [Person] where
 toHtml persons = table_ $ do
   tr_ $ do
     th_ "first name"
     th_ "last name"
   -- this just calls to Html on each person of the list
    -- and concatenates the resulting pieces of HTML together
   foldMap toHtml persons
 toHtmlRaw = toHtml
```

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We create some Person values and serve them as a list:

```
people :: [Person]
people =
    [ Person "Isaac" "Newton"
    , Person "Albert" "Einstein"
    ]

personAPI :: Proxy PersonAPI
personAPI = Proxy

server4 :: Server PersonAPI
server4 = return people

app2 :: Application
app2 = serve personAPI server4
```

And we're good to go:

```
$ curl http://localhost:8081/persons
[{"lastName":"Newton","firstName":"Isaac"},{"lastName":"Einstein","firstName":"Albert"}]
$ curl -H 'Accept: text/html' http://localhost:8081/persons
first namelast nameIsaacNewtonA.
# or just point your browser to http://localhost:8081/persons
```

2.2.6 The ExceptT ServantErr IO monad

At the heart of the handlers is the monad they run in, namely ExceptT ServantErr IO (haddock documentation for ExceptT). One might wonder: why this monad? The answer is that it is the simplest monad with the following properties:

- it lets us both return a successful result (using return) or "fail" with a descriptive error (using throwError);
- it lets us perform IO, which is absolutely vital since most webservices exist as interfaces to databases that we interact with in IO.

Let's recall some definitions.

```
-- from the 'mtl' package at
newtype ExceptT e m a = ExceptT (m (Either e a))
```

In short, this means that a handler of type <code>ExceptT</code> ServantErr IO a is simply equivalent to a computation of type IO (Either ServantErr a), that is, an IO action that either returns an error or a result.

The module Control.Monad.Except from which ExceptT comes is worth looking at. Perhaps most importantly, ExceptT is an instance of MonadError, so throwError can be used to return an error from your handler (whereas return is enough to return a success).

Most of what you'll be doing in your handlers is running some IO and, depending on the result, you might sometimes want to throw an error of some kind and abort early. The next two sections cover how to do just that.

Performing IO

Another important instance from the list above is MonadIO m => MonadIO (ExceptT e m). MonadIO is a class from the **transformers** package defined as:

```
class Monad m => MonadIO m where
liftIO :: IO a -> m a
```

The IO monad provides a MonadIO instance. Hence for any type e, ExceptT e IO has a MonadIO instance. So if you want to run any kind of IO computation in your handlers, just use liftIO:

```
type IOAPI1 = "myfile.txt" :> Get '[JSON] FileContent

newtype FileContent = FileContent
    { content :: String }
    deriving Generic

instance ToJSON FileContent

server5 :: Server IOAPI1
server5 = do
    filecontent <- liftIO (readFile "myfile.txt")
    return (FileContent filecontent)</pre>
```

Failing, through ServantErr

If you want to explicitly fail at providing the result promised by an endpoint using the appropriate HTTP status code (not found, unauthorized, etc) and some error message, all you have to do is use the throwError function mentioned above and provide it with the appropriate value of type ServantErr, which is defined as:

Many standard values are provided out of the box by the Servant. Server module. If you want to use these values but add a body or some headers, just use record update syntax:

```
failingHandler :: ExceptT ServantErr IO ()
failingHandler = throwError myerr

where myerr :: ServantErr
    myerr = err503 { errBody = "Sorry dear user." }
```

Here's an example where we return a customised 404-Not-Found error message in the response body if "myfile.txt" isn't there:

```
server6 :: Server IOAPI1
server6 = do
    exists <- liftIO (doesFileExist "myfile.txt")
    if exists
        then liftIO (readFile "myfile.txt") >>= return . FileContent
        else throwError custom404Err

where custom404Err = err404 { errBody = "myfile.txt just isn't there, please leave this server along
```

Here's how that server looks in action:

```
$ curl --verbose http://localhost:8081/myfile.txt
[snip]
* Connected to localhost (127.0.0.1) port 8081 (#0)
> GET /myfile.txt HTTP/1.1
> User-Agent: curl/7.30.0
> Host: localhost:8081
```

```
> Accept: */*
>
< HTTP/1.1 404 Not Found
[snip]
myfile.txt just isnt there, please leave this server alone.

$ echo Hello > myfile.txt

$ curl --verbose http://localhost:8081/myfile.txt
[snip]
* Connected to localhost (127.0.0.1) port 8081 (#0)
> GET /myfile.txt HTTP/1.1
> User-Agent: curl/7.30.0
> Host: localhost:8081
> Accept: */*
>
< HTTP/1.1 200 OK
[snip]
< Content-Type: application/json
[snip]
{"content":"Hello\n"}</pre>
```

2.2.7 Response headers

To add headers to your response, use addHeader. Note that this changes the type of your API, as we can see in the following example:

```
type MyHandler = Get '[JSON] (Headers '[Header "X-An-Int" Int] User)
myHandler :: Server MyHandler
myHandler = return $ addHeader 1797 albert
```

Note that the type of addHeader x is different than the type of x!

2.2.8 Serving static files

servant-server also provides a way to just serve the content of a directory under some path in your web API. As mentioned earlier in this document, the Raw combinator can be used in your APIs to mean "plug here any WAI application". Well, **servant-server** provides a function to get a file and directory serving WAI application, namely:

```
-- exported by Servant and Servant.Server serveDirectory :: FilePath -> Server Raw
```

serveDirectory's argument must be a path to a valid directory.

Here's an example API that will serve some static files:

```
type StaticAPI = "static" :> Raw
```

And the server:

```
staticAPI :: Proxy StaticAPI
staticAPI = Proxy
```

```
server7 :: Server StaticAPI
server7 = serveDirectory "static-files"
```

```
app3 :: Application
app3 = serve staticAPI server7
```

This server will match any request whose path starts with /static and will look for a file at the path described by the rest of the request path, inside the *static-files*/ directory of the path you run the program from.

In other words: If a client requests /static/foo.txt, the server will look for a file at ./static-files/foo.txt. If that file exists it'll succeed and serve the file. If it doesn't exist, the handler will fail with a 404 status code.

2.2.9 Nested APIs

Let's see how you can define APIs in a modular way, while avoiding repetition. Consider this simple example:

We can instead factor out the userid:

```
type UserAPI4 = Capture "userid" Int :>
    (    Get '[JSON] User
    :<|> Delete '[] ()
    )
```

However, you have to be aware that this has an effect on the type of the corresponding Server:

In the first case, each handler receives the *userid* argument. In the latter, the whole Server takes the *userid* and has handlers that are just computations in ExceptT, with no arguments. In other words:

```
deleteUser :: Int -> ExceptT ServantErr IO ()
deleteUser = error "..."
```

Note that there's nothing special about Capture that lets you "factor it out": this can be done with any combinator. Here are a few examples of APIs with a combinator factored out for which we can write a perfectly valid Server.

This approach lets you define APIs modularly and assemble them all into one big API type only at the end.

```
type UsersAPI =
       Get '[JSON] [User] -- list users
 :<|> ReqBody '[JSON] User :> Post '[] () -- add a user
 :<|> Capture "userid" Int :>
         ( Get '[JSON] User -- view a user
      :<|> RegBody '[JSON] User :> Put '[] () -- update a user
      :<|> Delete '[] () -- delete a user
usersServer :: Server UsersAPI
usersServer = getUsers :<|> newUser :<|> userOperations
 where getUsers :: ExceptT ServantErr IO [User]
       getUsers = error "..."
       newUser :: User -> ExceptT ServantErr IO ()
       newUser = error "..."
        userOperations userid =
          viewUser userid :<|> updateUser userid :<|> deleteUser userid
          where
           viewUser :: Int -> ExceptT ServantErr IO User
            viewUser = error "..."
            updateUser :: Int -> User -> ExceptT ServantErr IO ()
            updateUser = error "..."
            deleteUser :: Int -> ExceptT ServantErr IO ()
            deleteUser = error "..."
```

```
type ProductsAPI =
      Get '[JSON] [Product] -- list products
  :<|> ReqBody '[JSON] Product :> Post '[] () -- add a product
  :<|> Capture "productid" Int :>
        ( Get '[JSON] Product -- view a product
      :<|> ReqBody '[JSON] Product :> Put '[] () -- update a product
      :<|> Delete '[] () -- delete a product
data Product = Product { productId :: Int }
productsServer :: Server ProductsAPI
productsServer = getProducts :<|> newProduct :<|> productOperations
 where getProducts :: ExceptT ServantErr IO [Product]
        getProducts = error "..."
        newProduct :: Product -> ExceptT ServantErr IO ()
        newProduct = error "..."
       productOperations productid =
         viewProduct productid :<|> updateProduct productid :<|> deleteProduct productid
            viewProduct :: Int -> ExceptT ServantErr IO Product
            viewProduct = error "..."
            updateProduct :: Int -> Product -> ExceptT ServantErr IO ()
            updateProduct = error "..."
            deleteProduct :: Int -> ExceptT ServantErr IO ()
            deleteProduct = error "..."
```

Finally, we can realize the user and product APIs are quite similar and abstract that away:

```
-> (i -> ExceptT ServantErr IO ()) -- deleting an 'a' given its id
-> Server (APIFor a i)
serverFor = error "..."
-- implementation left as an exercise. contact us on IRC
-- or the mailing list if you get stuck!
```

2.2.10 Using another monad for your handlers

Remember how Server turns combinators for HTTP methods into ExceptT ServantErr IO? Well, actually, there's more to that. Server is actually a simple type synonym.

```
type Server api = ServerT api (ExceptT ServantErr IO)
```

ServerT is the actual type family that computes the required types for the handlers that's part of the HasServer class. It's like Server except that it takes another parameter which is the monad you want your handlers to run in, or more generally the return types of your handlers. This third parameter is used for specifying the return type of the handler for an endpoint, e.g when computing ServerT (Get '[JSON] Person) SomeMonad. The result would be SomeMonad Person.

The first and main question one might have then is: how do we write handlers that run in another monad? How can we "bring back" the value from a given monad into something **servant** can understand?

Natural transformations

If we have a function that gets us from an m a to an n a, for any a, what do we have?

```
newtype m :~> n = Nat { unNat :: forall a. m a -> n a}
```

For example:

```
listToMaybeNat :: [] :~> Maybe
listToMaybeNat = Nat listToMaybe -- from Data.Maybe
```

(Nat comes from "natural transformation", in case you're wondering.)

So if you want to write handlers using another monad/type than ExceptT ServantErr IO, say the Reader String monad, the first thing you have to prepare is a function:

```
readerToHandler :: Reader String :~> ExceptT ServantErr IO
```

Let's start with readerToHandler'. We obviously have to run the Reader computation by supplying it with a String, like "hi". We get an a out from that and can then just return it into ExceptT. We can then just wrap that function with the Nat constructor to make it have the fancier type.

```
readerToHandler' :: forall a. Reader String a -> ExceptT ServantErr IO a
readerToHandler' r = return (runReader r "hi")
readerToHandler :: Reader String :~> ExceptT ServantErr IO
readerToHandler = Nat readerToHandler'
```

We can write some simple webservice with the handlers running in Reader String.

```
readerServerT :: ServerT ReaderAPI (Reader String)
readerServerT = a :<|> b

where a :: Reader String Int
    a = return 1797

b :: Reader String String
    b = ask
```

We unfortunately can't use readerServerT as an argument of serve, because serve wants a Server ReaderAPI, i.e., with handlers running in ExceptT ServantErr IO. But there's a simple solution to this.

Enter enter

That's right. We have just written readerToHandler, which is exactly what we would need to apply to all handlers to make the handlers have the right type for serve. Being cumbersome to do by hand, we provide a function enter which takes a natural transformation between two parametrized types m and n and a ServerT someapi m, and returns a ServerT someapi n.

In our case, we can wrap up our little webservice by using enter readerToHandler on our handlers.

```
readerServer :: Server ReaderAPI
readerServer = enter readerToHandler readerServerT

app4 :: Application
app4 = serve readerAPI readerServer
```

This is the webservice in action:

```
$ curl http://localhost:8081/a
1797
$ curl http://localhost:8081/b
"hi"
```

2.2.11 Conclusion

You're now equipped to write webservices/web-applications using **servant**. The rest of this document focuses on **servant-client**, **servant-js** and **servant-docs**.

2.3 Querying an API

While defining handlers that serve an API has a lot to it, querying an API is simpler: we do not care about what happens inside the webserver, we just need to know how to talk to it and get a response back. Except that we usually have to write the querying functions by hand because the structure of the API isn't a first class citizen and can't be inspected to generate a bunch of client-side functions.

servant however has a way to inspect APIs, because APIs are just Haskell types and (GHC) Haskell lets us do quite a few things with types. In the same way that we look at an API type to deduce the types the handlers should have, we can inspect the structure of the API to *derive* Haskell functions that take one argument for each occurence of Capture, ReqBody, QueryParam and friends. By *derive*, we mean that there's no code generation involved, the functions are defined just by the structure of the API type.

The source for this tutorial section is a literate haskell file, so first we need to have some language extensions and imports:

```
{-# LANGUAGE DataKinds #-}
{-# LANGUAGE DeriveGeneric #-}
{-# LANGUAGE TypeOperators #-}

module Client where

import Control.Monad.Trans.Except
import Data.Aeson
import Data.Proxy
import GHC.Generics
import Network.HTTP.Client (Manager, newManager, defaultManagerSettings)
import Servant.API
import Servant.Client
import System.IO.Unsafe
```

Also, we need examples for some domain specific data types:

```
data Position = Position
 { x :: Int
 , y :: Int
 } deriving (Show, Generic)
instance FromJSON Position
newtype HelloMessage = HelloMessage { msg :: String }
 deriving (Show, Generic)
instance FromJSON HelloMessage
data ClientInfo = ClientInfo
 { clientName :: String
 , clientEmail :: String
 , clientAge :: Int
  , clientInterestedIn :: [String]
 } deriving Generic
instance ToJSON ClientInfo
data Email = Email
 { from :: String
 , to :: String
 , subject :: String
  , body :: String
 } deriving (Show, Generic)
instance FromJSON Email
```

Enough chitchat, let's see an example. Consider the following API type from the previous section:

What we are going to get with **servant-client** here is 3 functions, one to query each endpoint:

```
position :: Int -- ^ value for "x"
    -> Int -- ^ value for "y"
    -> ExceptT ServantError IO Position
```

```
hello :: Maybe String -- ^ an optional value for "name"
-> ExceptT ServantError IO HelloMessage

marketing :: ClientInfo -- ^ value for the request body
-> ExceptT ServantError IO Email
```

Each function makes available as an argument any value that the response may depend on, as evidenced in the API type. How do we get these functions? By calling the function client. It takes three arguments:

- a Proxy to your API,
- a BaseUrl, consisting of the protocol, the host, the port and an optional subpath this basically tells client where the service that you want to query is hosted,
- a Manager, (from http-client) which manages http connections.

```
api :: Proxy API
api = Proxy

{-# NOINLINE __manager #-}
__manager :: Manager
__manager = unsafePerformIO $ newManager defaultManagerSettings

position :<|> hello :<|> marketing =
    client api (BaseUrl Http "localhost" 8081 "") __manager
```

(Yes, the usage of unsafePerformIO is very ugly, we know. Hopefully soon it'll be possible to do without.)

As you can see in the code above, we just "pattern match our way" to these functions. If we try to derive less or more functions than there are endpoints in the API, we obviously get an error. The BaseUrl value there is just:

```
data Scheme =
   Http -- ^ http://
   | Https -- ^ https://
   deriving

-- | Simple data type to represent the target of HTTP requests
   -- for servant's automatically-generated clients.

data BaseUrl = BaseUrl
   { baseUrlScheme :: Scheme -- ^ URI scheme to use
   , baseUrlHost :: String -- ^ host (eg "haskell.org")
   , baseUrlPort :: Int -- ^ port (eg 80)
   }
```

That's it. Let's now write some code that uses our client functions.

```
queries :: ExceptT ServantError IO (Position, HelloMessage, Email)
queries = do
  pos <- position 10 10
  message <- hello (Just "servant")
  em <- marketing (ClientInfo "Alp" "alp@foo.com" 26 ["haskell", "mathematics"])
  return (pos, message, em)

run :: IO ()
run = do
  res <- runExceptT queries
  case res of
   Left err -> putStrLn $ "Error: " ++ show err
   Right (pos, message, em) -> do
```

```
print pos
print message
print em
```

Here's the output of the above code running against the appropriate server:

```
Position {x = 10, y = 10}
HelloMessage {msg = "Hello, servant"}
Email {from = "great@company.com", to = "alp@foo.com", subject = "Hey Alp, we miss you!", body = "Hi
```

The types of the arguments for the functions are the same as for (server-side) request handlers. You now know how to use **servant-client!**

2.4 Generating Javascript functions to query an API

We will now see how **servant** lets you turn an API type into javascript functions that you can call to query a webservice.

For this, we will consider a simple page divided in two parts. At the top, we will have a search box that lets us search in a list of Haskell books by author/title with a list of results that gets updated every time we enter or remove a character, while at the bottom we will be able to see the classical probabilistic method to approximate pi, using a webservice to get random points. Finally, we will serve an HTML file along with a couple of Javascript files, among which one that's automatically generated from the API type and which will provide ready-to-use functions to query your API.

The source for this tutorial section is a literate haskell file, so first we need to have some language extensions and imports:

```
{-# LANGUAGE DataKinds #-}
{-# LANGUAGE DeriveGeneric #-}
{-# LANGUAGE OverloadedStrings #-}
{-# LANGUAGE TypeOperators #-}
module Javascript where
import Control.Monad.IO.Class
import Data.Aeson
import Data.Proxy
import Data.Text as T (Text)
import Data.Text.IO as T (writeFile, readFile)
import GHC.Generics
import Language. Javascript. JQuery
import Network.Wai
import Network.Wai.Handler.Warp
import qualified Data. Text as T
import Servant
import Servant.JS
import System.Random
```

Now let's have the API type(s) and the accompanying datatypes.

```
} deriving Generic
instance ToJSON Point
data Search a = Search
 { query :: Text
 , results :: [a]
 } deriving Generic
mkSearch :: Text -> [a] -> Search a
mkSearch = Search
instance ToJSON a => ToJSON (Search a)
data Book = Book
 { author :: Text
 , title :: Text
 , year :: Int
 } deriving Generic
instance ToJSON Book
book :: Text -> Text -> Int -> Book
book = Book
```

We need a "book database". For the purpose of this guide, let's restrict ourselves to the following books.

```
books :: [Book]
books =

[ book "Paul Hudak" "The Haskell School of Expression: Learning Functional Programming through Multipook "Bryan O'Sullivan, Don Stewart, and John Goerzen" "Real World Haskell" 2008
, book "Miran Lipovača" "Learn You a Haskell for Great Good!" 2011
, book "Graham Hutton" "Programming in Haskell" 2007
, book "Simon Marlow" "Parallel and Concurrent Programming in Haskell" 2013
, book "Richard Bird" "Introduction to Functional Programming using Haskell" 1998
```

Now, given an optional search string q, we want to perform a case insensitive search in that list of books. We're obviously not going to try and implement the best possible algorithm, this is out of scope for this tutorial. The following simple linear scan will do, given how small our list is.

We also need an endpoint that generates random points (x, y) with $-1 \le x, y \le 1$. The code below uses random's System.Random.

If we add static file serving, our server is now complete.

```
api :: Proxy API
api = Proxy

api' :: Proxy API'
api' = Proxy

server :: Server API
server = randomPoint
    :<|> searchBook

server' :: Server API'
server' = server
    :<|> serveDirectory "static"

app :: Application
app = serve api' server'

main :: IO ()
main = run 8000 app
```

Why two different API types, proxies and servers though? Simply because we don't want to generate javascript functions for the Raw part of our API type, so we need a Proxy for our API type API' without its Raw endpoint.

Very similarly to how one can derive haskell functions, we can derive the javascript with just a simple function call to jsForAPI from Servant.JQuery.

```
apiJS :: Text
apiJS = jsForAPI api vanillaJS
```

This Text contains 2 Javascript functions, 'getPoint' and 'getBooks':

```
var getPoint = function(onSuccess, onError)
 var xhr = new XMLHttpRequest();
 xhr.open('GET', '/point', true);
  xhr.setRequestHeader("Accept", "application/json");
  xhr.onreadystatechange = function (e) {
   if (xhr.readyState == 4) {
      if (xhr.status == 204 || xhr.status == 205) {
        onSuccess();
      } else if (xhr.status \geq 200 && xhr.status < 300) {
        var value = JSON.parse(xhr.responseText);
        onSuccess (value);
      } else {
        var value = JSON.parse(xhr.responseText);
        onError(value);
   }
  xhr.send(null);
var getBooks = function(q, onSuccess, onError)
  var xhr = new XMLHttpRequest();
  xhr.open('GET', '/books' + '?q=' + encodeURIComponent(q), true);
  xhr.setRequestHeader("Accept", "application/json");
  xhr.onreadystatechange = function (e) {
```

```
if (xhr.readyState == 4) {
    if (xhr.status == 204 || xhr.status == 205) {
        onSuccess();
    } else if (xhr.status >= 200 && xhr.status < 300) {
        var value = JSON.parse(xhr.responseText);
        onSuccess(value);
    } else {
        var value = JSON.parse(xhr.responseText);
        onError(value);
    }
    }
    xhr.send(null);
}</pre>
```

We created a directory static that contains two static files: index.html, which is the entrypoint to our little web application; and ui.js, which contains some hand-written javascript. This javascript code assumes the two generated functions getPoint and getBooks in scope. Therefore we need to write the generated javascript into a file:

```
writeJSFiles :: IO ()
writeJSFiles = do
T.writeFile "static/api.js" apiJS
jq <- T.readFile =<< Language.Javascript.JQuery.file
T.writeFile "static/jq.js" jq</pre>
```

(We're also writing the jquery library into a file, as it's also used by ui.js.) static/api.js will be included in index.html and the two generated functions will therefore be available in ui.js.

And we're good to go. You can start the main function of this file and go to http://localhost:8000/. Start typing in the name of one of the authors in our database or part of a book title, and check out how long it takes to approximate pi using the method mentioned above.

2.5 Documenting an API

The source for this tutorial section is a literate haskell file, so first we need to have some language extensions and imports:

```
{-# LANGUAGE DataKinds #-}
{-# LANGUAGE DeriveGeneric #-}
{-# LANGUAGE FlexibleInstances #-}
{-# LANGUAGE MultiParamTypeClasses #-}
{-# LANGUAGE OverloadedStrings #-}
{-# LANGUAGE TypeOperators #-}
{-# OPTIONS_GHC -fno-warn-orphans #-}
module Docs where
import Data.ByteString.Lazy (ByteString)
import Data.Proxy
import Data.Text.Lazy.Encoding (encodeUtf8)
import Data.Text.Lazy (pack)
import Network.HTTP.Types
import Network.Wai
import Servant.API
import Servant.Docs
import Servant.Server
```

And we'll import some things from one of our earlier modules (Serving an API):

```
import Server (Email(..), ClientInfo(..), Position(..), HelloMessage(..),
    server3, emailForClient)
```

Like client function generation, documentation generation amounts to inspecting the API type and extracting all the data we need to then present it in some format to users of your API.

This time however, we have to assist **servant**. While it is able to deduce a lot of things about our API, it can't magically come up with descriptions of the various pieces of our APIs that are human-friendly and explain what's going on "at the business-logic level". A good example to study for documentation generation is our webservice with the /position, /hello and /marketing endpoints from earlier:

While **servant** can see e.g. that there are 3 endpoints and that the response bodies will be in JSON, it doesn't know what influence the captures, parameters, request bodies and other combinators have on the webservice. This is where some manual work is required.

For every capture, request body, response body, query param, we have to give some explanations about how it influences the response, what values are possible and the likes. Here's how it looks like for the parameters we have above.

```
instance ToCapture (Capture "x" Int) where
 toCapture _ =
   DocCapture "x"
              "(integer) position on the x axis" -- description
instance ToCapture (Capture "y" Int) where
 toCapture _ =
   DocCapture "y"
               "(integer) position on the y axis" -- description
instance ToSample Position where
 toSamples _ = singleSample (Position 3 14) -- example of output
instance ToParam (QueryParam "name" String) where
 toParam _ =
   DocQueryParam "name"
                                             -- name
                  ["Alp", "John Doe", "..."] -- example of values (not necessarily exhaustive)
                  "Name of the person to say hello to." -- description
                  Normal -- Normal, List or Flag
instance ToSample HelloMessage where
 toSamples _ =
    [ ("When a value is provided for 'name'", HelloMessage "Hello, Alp")
    , ("When 'name' is not specified", HelloMessage "Hello, anonymous coward")
    -- mutliple examples to display this time
ci :: ClientInfo
ci = ClientInfo "Alp" "alp@foo.com" 26 ["haskell", "mathematics"]
instance ToSample ClientInfo where
```

```
toSamples _ = singleSample ci
instance ToSample Email where
toSamples _ = singleSample (emailForClient ci)
```

Types that are used as request or response bodies have to instantiate the ToSample typeclass which lets you specify one or more examples of values. Captures and QueryParams have to instantiate their respective ToCapture and ToParam classes and provide a name and some information about the concrete meaning of that argument, as illustrated in the code above.

With all of this, we can derive docs for our API.

```
apiDocs :: API
apiDocs = docs exampleAPI
```

API is a type provided by **servant-docs** that stores all the information one needs about a web API in order to generate documentation in some format. Out of the box, **servant-docs** only provides a pretty documentation printer that outputs Markdown, but the **servant-pandoc** package can be used to target many useful formats.

servant's markdown pretty printer is a function named markdown.

```
markdown :: API -> String
```

That lets us see what our API docs look down in markdown, by looking at markdown apiDocs.

```
## Welcome
This is our super webservice's API.
Enjoy!
## GET /hello
#### GET Parameters:
- name
     - **Values**: *Alp, John Doe, ...*
     - **Description**: Name of the person to say hello to.
#### Response:
- Status code 200
- Headers: []
- Supported content types are:
    - `application/json`
- When a value is provided for 'name'
  ```javascript
 {"msg":"Hello, Alp"}
- When 'name' is not specified
  ```javascript
  {"msg":"Hello, anonymous coward"}
```

```
## POST /marketing
#### Request:
- Supported content types are:
   - `application/json`
- Example: `application/json`
  ```javascript
 {"email": "alp@foo.com", "interested_in": ["haskell", "mathematics"], "age":26, "name": "Alp | }
Response:
- Status code 201
- Headers: []
- Supported content types are:
 - `application/json`
- Response body as below.
  ```javascript
  {"subject": "Hey Alp, we miss you!", "body": "Hi Alp, \n\nSince you've recently turned 26, have you che
## GET /position/:x/:y
#### Captures:
- *x*: (integer) position on the x axis
- *y*: (integer) position on the y axis
#### Response:
- Status code 200
- Headers: []
- Supported content types are:
    - `application/json`
- Response body as below.
  ```javascript
 {"x":3,"y":14}
```

However, we can also add one or more introduction sections to the document. We just need to tweak the way we generate apiDocs. We will also convert the content to a lazy ByteString since this is what wai expects for Raw endpoints.

docsWithIntros just takes an additional parameter, a list of DocIntros that must be displayed before any endpoint docs.

We can now serve the API and the API docs with a simple server.

And if you spin up this server and request anything else than /position, /hello and /marketing, you will see the API docs in markdown. This is because serveDocs is attempted if the 3 other endpoints don't match and systematically succeeds since its definition is to just return some fixed bytestring with the text/plain content type.

# **Helpful Links**

- the central documentation (this site): haskell-servant.readthedocs.org
- the github repo: github.com/haskell-servant/servant
- the issue tracker (Feel free to create issues and submit PRs!): https://github.com/haskell-servant/issues
- the irc channel: #servant on freenode
- the mailing list: groups.google.com/forum/#!forum/haskell-servant
- blog posts and videos and slides of some talks on servant: haskell-servant.github.io
- the servant packages on hackage:
  - hackage.haskell.org/package/servant
  - hackage.haskell.org/package/servant-server
  - hackage.haskell.org/package/servant-client
  - hackage.haskell.org/package/servant-blaze
  - hackage.haskell.org/package/servant-lucid
  - hackage.haskell.org/package/servant-cassava
  - hackage.haskell.org/package/servant-docs
  - hackage.haskell.org/package/servant-foreign
  - hackage.haskell.org/package/servant-js
  - hackage.haskell.org/package/servant-mock